

Training

 It's natural to expect that following a major disaster, family members, fellow employees, and neighbors will spontaneously try to help each other. This was the case following the Mexico City earthquake where untrained, spontaneous volunteers saved 800 people. However, 100 people lost their lives while attempting to save others. This is a high price to pay and is preventable through training.

R U Ready

 How can you help your family and your community in the event of a disaster? Come learn how at one of our CERT classes.

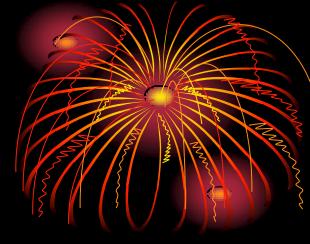
CERT Training

 Cert Training is your opportunity to become a trained member of "CERT", Craighead County's Community Preparedness Program.

Emergency Response Districts

 We hope that as CERT graduates, you will remain engaged with the Craighead County CERT program, and we hope you will become active in your own ERD (Emergency Response District) within the county.

 IS 317 Introduction to Community Emergency Response Teams - only available on-line



"Introduction to Community Emergency Response Teams", IS 317, is an on-line, independent study course that can serve as either an introduction to those wanting to join a Community Emergency Response Teams (CERTs) or as a refresher to current team members. It has six modules with topics that include an Introduction to CERT, Fire Safety, Hazardous Material and Terrorist Incidents, Disaster Medical Operations, and Search and Rescue. It takes between six and eight hours to take the course. Those successfully finishing it will receive a certification of completion from the Independent Study Office.

• The IS 317 can be taken by anyone interested in CERT. However, to become a CERT volunteer, one must complete the classroom training offered by local government agency. Contact your Craighead County Office of Emergency Management to find out the education and training opportunities available to you. Let us know about your interest in taking CERT training.

• Find Out More ->
http://training.fema.gov/EMIWeb/IS/is317.asp

